



**AT HOME SERIES**  
**MORE VOWEL SPELLINGS**



# SURPRISE GARDEN

Story by Clair Baker  
Illustrated by Drew Wilson

# How to use this book

This book introduces the spellings <ar>, <a>, <al>, <ear> and <au> for the sound 'ar'.

Check the reader knows these target spellings before reading this book.

ar

a

al

ear

au

Encourage the reader to read the words by blending the sounds together from left to right throughout the word.

# Vocabulary

gasps – breathes in suddenly with surprise  
or shock

The characters in this book are:

Sim



Jed



# Reading Practice

**ar**

car

art

card

farm

star

shark

alarm

part

**a**

ask

fast

path

master

father

plaster

**al**

palm

calm

half

calf

almond

**au**

laugh

draught

**ear**

heart

hearth

The spelling <a> as in 'bath' may have different regional pronunciation. The teacher can adapt these lists according to the pronunciation of the learners.

# SURPRISE GARDEN







Jed's house has a garden. He loves gardening and has filled his garden with plants.



Sim has no garden.

“I have some palm plants my aunt gave me but they are all dark green,” he laughs. “I wish I had something bright and cheerful.”



Jed is an artist. He loves art and craft projects. As he chats with Sim, he begins to think of a plan...



The next day, a large parcel arrives for Sim. He gasps when he lifts it up. It is not light! The card says it is a gift from Jed.



Jed has painted three plant pots for Sim! He has made some stars on sticks. Sim pops his plants into the pots. He adds the stars.



“You have such a kind heart.” Sim tells Jed. “The pots are great. My plants look like they’re having a party!”

# Words for reading and sorting

Photocopy and cut into cards for reading and sorting, or use as a sorting activity with different coloured counters for each sound.

ar

a

al

ear

au

palm

shark

heart

fast

raft

laugh

art

card

alms

path

part

calm

ask

calf

draught

balm

car

almond

master

alarm

task

father

mark

farm

cast

star

hearth

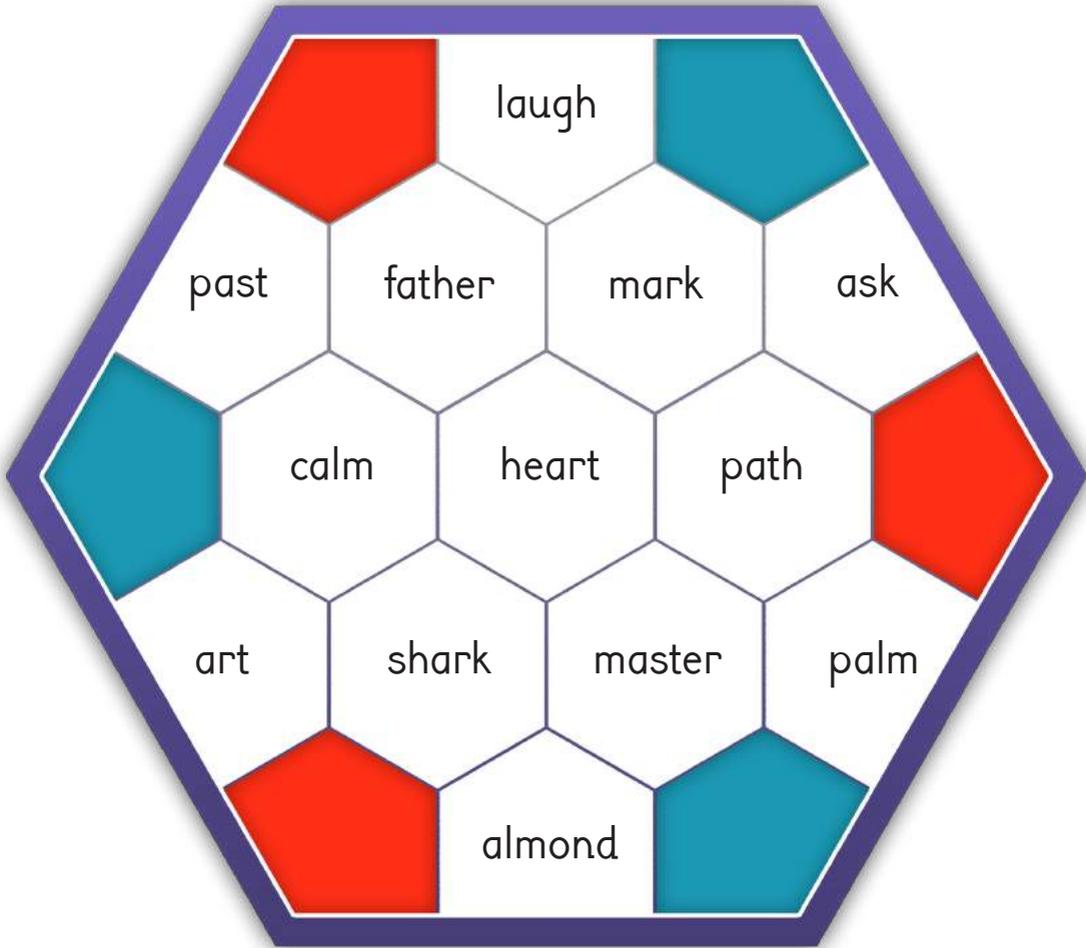
plaster

faster

half



# JUMPING JACK GAME



This is a game for two players. Each player has three counters, each set a different colour. Players choose to be Red or Blue and place one counter on each of their colours.

Players take turns to move a counter by sliding it into an adjacent space or by jumping over their opponent's counter into an empty space. When a player lands on a word, he/she must read the word aloud. The winner is the first player to get all three of his/her counters in a straight line.

We hope you enjoyed this book! Check out our website for our range of exciting, decodable reading series.

[phonicbooks.co.uk](http://phonicbooks.co.uk)



**BOOK**

**10**

**ar, a, al, ear, au**

Sim wishes he had a garden full of plants like his friend Jed. Jed comes up with a surprise plan!

[info@phonicbooks.co.uk](mailto:info@phonicbooks.co.uk)

[www.phonicbooks.co.uk](http://www.phonicbooks.co.uk)

Moon Dogs are based on the 'Sounds~Write' ® reading and spelling programme, [www.sounds-write.co.uk](http://www.sounds-write.co.uk)

First published by Phonic Books Ltd 2020

Copyright © Phonic Books Ltd 2020

Reprints may contain small text changes.

All rights reserved. No part of this publication may be reproduced in any form or by any means... graphic, electronic, mechanical (including photocopying – except game pages), recording, taping or by information storage and retrieval systems... without prior permission in writing of the publisher.

